

Nephilim Jetfighter

Combat Doctrines Deadly Demise D3

M

-

T

8

SV

3+

W

11

LD

6+

OC

-

RW

5+

200 PTS

Base 120x92mm Oval Base



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Avenger mega bolter

SUSTAINED HITS 1

R	A	BS	S	AP	D
36"	10	3+	5	-1	2

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Blackword missiles

ANTI-FLY 2+

R	A	BS	S	AP	D
36"	2	3+	8	-2	D3+2

VERWUNDET

2+

T1-4

3+

T5-7

4+

T8

5+

T9-15

6+

T16+

Nephilim lascannons

R	A	BS	S	AP	D
48"	2	3+	12	-3	D3+3

VERWUNDET

2+

T1-6

3+

T7-11

4+

T12

5+

T13-23

6+

T24+

Twin heavy bolter

RAPID FIRE 2

SUSTAINED HITS 1

TWIN-LINKED

R	A	BS	S	AP	D
36"	3	3+	5	-1	2

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Lightning-fast Manoeuvres

Ranged attacks that target this unit have -1 to wound rolls.

4ANGRIFF

5NAHKAMPF

Armoured Hull

R	A	WS	S	AP	D
Melee	3	4+	6	0	1

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W8 · RW 3+ · 5++ · 11 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S16+	S9-15	S8	S5-7	S1-4

RETTUNGSWURF JE DS

DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	5++	5++

REGELN & KEYWORDS KURZ

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Deadly Demise D3 This ability always takes the form Deadly Demise X.

ANTI This ability always takes the form [ANTI-X Y+].

RAPID FIRE This ability always takes the form [RAPID FIRE X].

SUSTAINED HITS This ability always takes the form [SUSTAINED HITS X].

TWIN-LINKED Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

1x Nephilim Jetfighter

Ausrüstung: Avenger mega bolter, Blackword missiles, Nephilim lascannons, Twin heavy bolter, Armoured Hull

This model can replace its Twin heavy bolter with Nephilim lascannons.